4 174 IN-HOUSE MATCH RULES



RULES

 Unlimited substitutions, can occur at any stoppage in play

KICK-OFFS

- Kick-off at midfield
- Attacking team may dribble or pass to start the game

OUT OF BOUNDS

- Goal Kicks
- Opposing team will retreat to the four restart dots painted near the center of the field
- Players may leave the dots once attacker dribbles or passes AND receiving player has possession
- Corner Kicks
- Opponents must be 5 yards away until kicker strikes ball
- Sidelines
 - No throw-ins
- Players may dribble ball in or pass to teammate and play may resume once receiving player has possession



